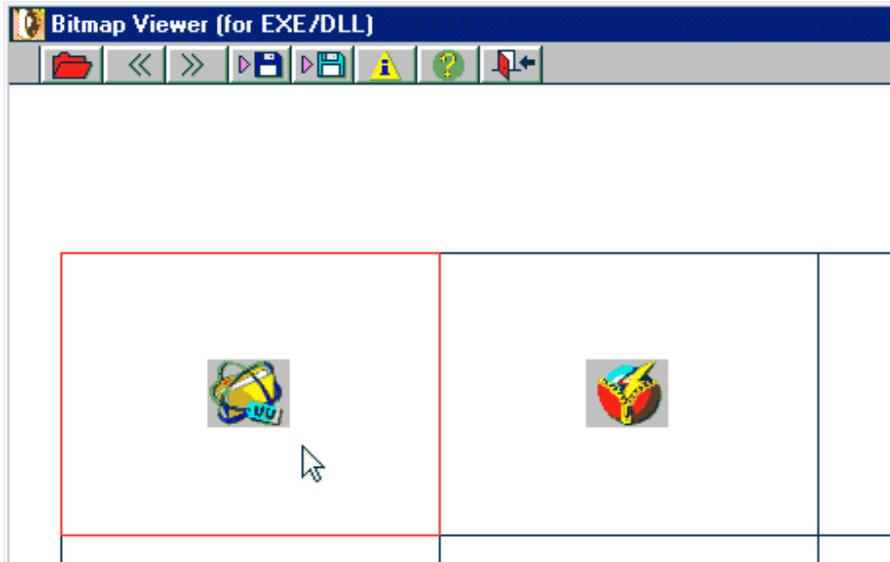


# Bitmap Viewer

## General View



## Buttons



Shows a selection dialog box for a file to be opened, and shows bitmap(s) in the file.



Shows a preceding page showing bitmap(s).



Shows a next page showing bitmap(s).



Saves all bitmaps, that were searched, with names (\*1).



Saves a bitmap, that has been selected on the current page, with a name (\*2).



Shows About dialog box.



(This file.)



Closes the application.

(\*1): For example, if the number of bitmaps searched is 12 and if a bitmap filename for saving bitmaps is

TEST.BMP, bitmap filenames to be saved are as follows;

TEST000.BMP, TEST001.BMP, ....., and TEST011.BMP.

In other words, the notation number from 000 to 999 is automatically added to the assigned bitmap filename, in sequence.

(\*2): The selection of the bitmap to be saved is executed by clicking the left button of mouse.

The frame color surrounding the selected bitmap is changed to red.

## Others:

If a bitmap searched in EXE/DLL file has a width larger than 192 pixels and/or a height larger than 144 pixels, the bitmap is displayed in reduced size. However, the original size is applied to when saving the bitmap.

For SXGA screen (1280x1024), 4x5 (total 20) bitmaps per page are displayed.

But if using XGA (1024x768), smaller number bitmaps per page are displayed.