

T_Player_MVVM

小さい画面でもOKの、5段階評価動画プレイヤー

T_Player_MVVMについて

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ホームページ : <https://www7b.biglobe.ne.jp/~usakodx/goodsindex2.html>

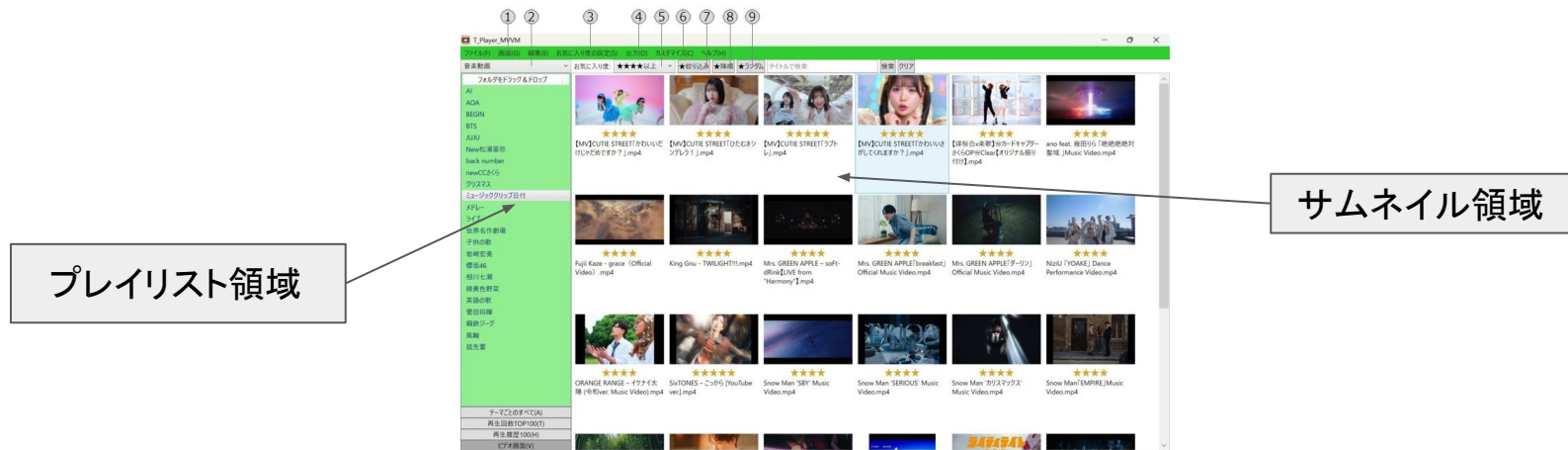
ブログ : <https://ameblo.jp/tashiro189/>

開発履歴 :

2025年11月13日 バージョン1.0.0誕生

プレイリストの作り方

(1)プレイリスト領域に、フォルダをドラッグ & ドロップして、プレイリストを作る。



- ① ビデオ画面に遷移する
- ② テーマ (=カテゴリー)
- ③ お気に入り度を設定する (複数選択可能)
- ④ 動画のMP3出力
- ⑤ お気に入り度の量の数の選択
- ⑥ テーマの編集
- ⑦ ②のテーマで絞り込み
- ⑧ ②のテーマで量の数で降順
- ⑨ ②のテーマでランダム並び替え

「プレイリストの同期」とは

プレイリスト領域で、プレイリストを選択し、

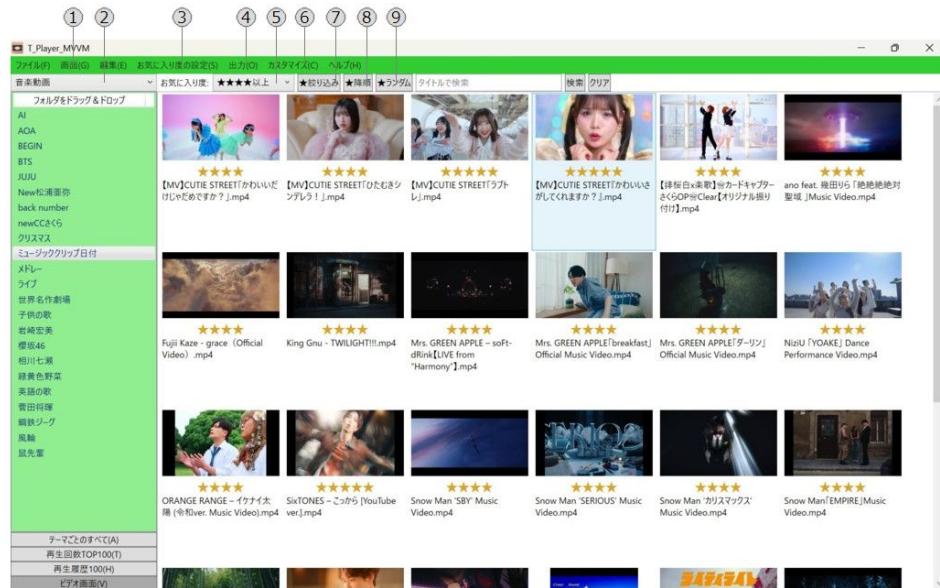
「編集(_E)」メニューから、「プレイリストの同期(_D)」すると、

ドラッグ & ドロップしたフォルダに追加された項目を、

サムネイル領域に追加する機能。

フォルダを同期して、最新の状態を反映できる同期機能。

プレイリスト画面の説明



① ビデオ画面に移移する

② テーマ (= カテゴリ)

③ お気に入り度を設定する (複数選択可能)

④ 動画のMP3出力

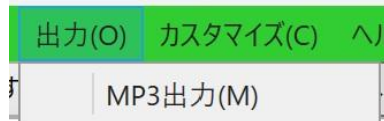
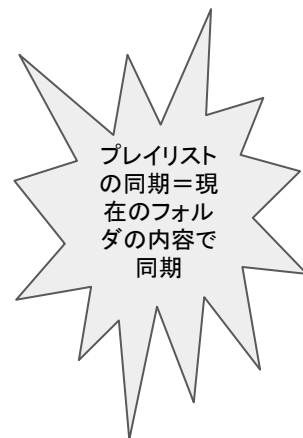
⑤ お気に入り度の星の数の選択

⑥ テーマの編集

⑦ ②のテーマで絞り込み

⑧ ②のテーマで星の数で降順

⑨ ②のテーマでランダム並び替え

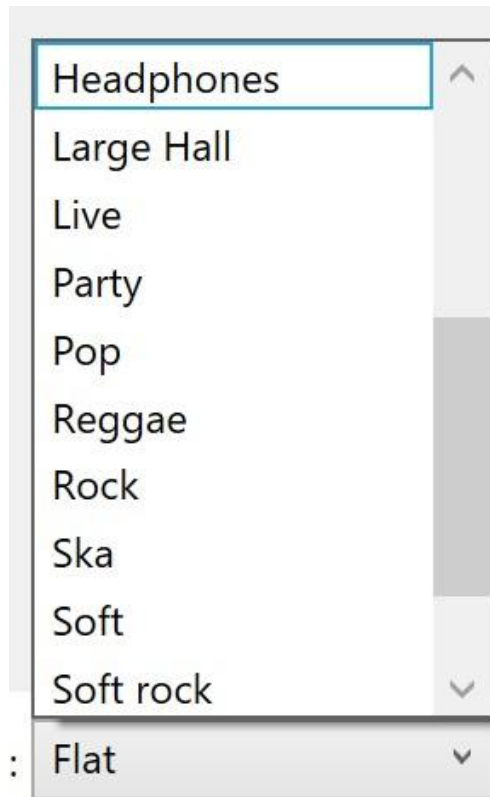


ビデオ画面の説明



- ① ビデオの再生速度
- ② 開始点と終了点のループ再生
- ③ プレイリスト画面に遷移
- ④ 進捗スライダー
- ⑤ イコライザプリセット

- ⑥ 静止画を撮影
- ⑦ 連続再生のON・OFF
- ⑧ お気に入り度の設定
- ⑨ 全画面表示



テーマ情報の編集

② テーマの編集 ③ ④ ⑤

リロード 変更の確定 テーマの削除 回復

iTheme	tThemeTitle	
0	動画	⑥
1	音楽動画	
2	アダルト動画	
3	アニメ動画	
4	健康動画	
5	プログラミング動画	
6	IT動画	
7	オフィス動画	
8	囲碁動画	
9	将棋動画	
10	サッカー動画	
11	野球動画	
12	釣り動画	
13	占い動画	
14	写真	
15	グラフィア	
16	イラスト	
17	アダルトイラスト	
18	その他の動画	
19	CD	

① テーマID・・・0 から始まる

② テーマ情報のリロード

③ テーマ情報の確定

④ 選択テーマの削除

⑤ テーマ情報を初期化して回復

⑥ テーマのタイトル

テーマの追加方法

テーマの編集

リロード 変更の確定 テーマの削除 回復

iTheme	tThemeTitle	
0	動画	
1	音楽動画	
2	アダルト動画	
3	アニメ動画	
4	健康動画	
5	プログラミング動画	
6	IT動画	
7	オフィス動画	
8	囲碁動画	
9	将棋動画	
10	サッカー動画	
11	野球動画	
12	ゲーム動画	
13	占い動画	
14	写真	
15	グラビア	
16	イラスト	
17	アダルトイラスト	
18	釣り動画	
19	その他の動画	



ここに、20 CD などと追加
する。
そして、「変更の確定」ボタン
を押下する。

テーマの編集

リロード 変更の確定 テーマの削除 回復

iTheme	tThemeTitle	
0	動画	
1	音楽動画	
2	アダルト動画	
3	アニメ動画	
4	健康動画	
5	プログラミング動画	
6	IT動画	
7	オフィス動画	
8	囲碁動画	
9	将棋動画	
10	サッカー動画	
11	野球動画	
12	ゲーム動画	
13	占い動画	
14	写真	
15	グラビア	
16	イラスト	
17	アダルトイラスト	
18	釣り動画	
19	その他の動画	
20	CD	

NuGet1

⬆️ 最上位のパッケージ (7)

 **CommunityToolkit.Mvvm** 作成者: Microsoft 8.4.0

This package includes a .NET MVVM library with helpers such as:
- ObservableObject: a base class for objects implementing the INotifyPropertyChanged interface.

 **Dapper** 作成者: Sam Saffron, Marc Gravell, Nick Craver 2.1.66

A high performance Micro-ORM supporting SQL Server, MySQL, Sqlite, SqlCE, Firebird etc. Major Sponsor: Dapper Plus from ZZZ Projects.

 **LibVLCSharp.WPF** 作成者: VideoLAN 3.9.4

LibVLCSharp is a cross-platform audio and video API for .NET platforms based on VideoLAN's LibVLC Library. It provides a comprehensive multimedia API that can be used across mobile, server and desktop to render video and output audio. Mono, .NET Framework and .NET Core runtimes are supported.

 **Microsoft.Data.Sqlite.Core** 作成者: Microsoft 9.0.10

Microsoft.Data.Sqlite is a lightweight ADO.NET provider for SQLite. This package does not include a copy of the native SQLite library.

 **SQLitePCLRaw.bundle_e_sqlite3** 作成者: Eric Sink 2.1.11

This 'batteries-included' bundle brings in SQLitePCLRaw.core and the necessary stuff for certain common use cases. Call SQLitePCL.Batteries.Init(). Policy of this bundle: e_sqlite3 included 3.0.2

 **System.Reactive.Linq** 作成者: .NET Foundation and Contributors 6.1.0


Legacy facade for Reactive Extensions (Rx) for .NET


 **VideoLAN.LibVLC.Windows** 作成者: VideoLAN 3.0.21


LibVLC is a modular multimedia framework


NuGet2

🔍 推移的なパッケージ (58)


 **LibVLCSharp** 作成者: VideoLAN 3.9.4
LibVLCSharp is a cross-platform audio and video API for .NET platforms based on VideoLAN's LibVLC Library. It provides a comprehensive multimedia API that can be used across mobile, server and desktop to render video and output audio. Mono, .NET Framework and .NET Core runtimes are supported.


 **Microsoft.NETCore.Platforms** 作成者: Microsoft 1.1.1
Provides runtime information required to resolve target framework, platform, and runtime specific implementations of .NETCore packages. When using NuGet 3.x this package requires at least version 3.4.

 **Microsoft.NETCore.Targets** 作成者: Microsoft 1.1.3
Provides supporting infrastructure for portable projects: support identifiers that define framework and runtime for support targets and packages that reference the minimum supported package versions when targeting these.

 **runtime.debian.8-x64.runtime.native.System.Security.Cryptography.OpenSsl** 作成者: Microsoft 4.3.2
Internal implementation package not meant for direct consumption. Please do not reference directly. When using NuGet 3.x this package requires at least version 3.4.

 **runtime.fedora.23-x64.runtime.native.System.Security.Cryptography.OpenSsl** 作成者: Microsoft 4.3.2
Internal implementation package not meant for direct consumption. Please do not reference directly. When using NuGet 3.x this package requires at least version 3.4.


 **runtime.fedora.24-x64.runtime.native.System.Security.Cryptography.OpenSsl** 作成者: Microsoft 4.3.2 ↓
Internal implementation package not meant for direct consumption. Please do not reference directly. When using NuGet 3.x this package requires at least version 3.4.

 **runtime.native.System** 作成者: Microsoft 4.3.0
Internal implementation package not meant for direct consumption. Please do not reference directly. When using NuGet 3.x this package requires at least version 3.4.










runtime.fedora.24-x64.runtime.native.System.Security.Cryptography.OpenSsl 作成者: Microsoft
推移的に参照されているバージョン 4.3.2 (LibVLCSharp.WPF3.9.4)

 **runtime.native.System.Net.Http** 作成者: Microsoft 4.3.0
Internal implementation package not meant for direct consumption. Please do not reference directly. When using NuGet 3.x this package requires at least version 3.4.










推移的なパスについて詳しくは、次を参照してください aka.ms/dotnet/nuget/why

 **runtime.native.System.Security.Cryptography.Apple** 作成者: Microsoft 4.3.0
Internal implementation package not meant for direct consumption. Please do not reference directly. When using NuGet 3.x this package requires at least version 3.4.










NuGet3

	runtime.native.System.Security.Cryptography.OpenSsl 作成者: Microsoft Internal implementation package not meant for direct consumption. Please do not reference directly. When using NuGet 3.x this package requires at least version 3.4.	4.3.2 ↓
	runtime.opensuse.13.2-x64.runtime.native.System.Security.Cryptography.OpenSsl 作成者: Microsoft Internal implementation package not meant for direct consumption. Please do not reference directly. When using NuGet 3.x this package requires at least version 3.4.	4.3.2
	runtime.opensuse.42.1-x64.runtime.native.System.Security.Cryptography.OpenSsl 作成者: Microsoft Internal implementation package not meant for direct consumption. Please do not reference directly. When using NuGet 3.x this package requires at least version 3.4.	4.3.2
	runtime.osx.10.10-x64.runtime.native.System.Security.Cryptography.Apple 作成者: Microsoft Internal implementation package not meant for direct consumption. Please do not reference directly. When using NuGet 3.x this package requires at least version 3.4.	4.3.0
	runtime.osx.10.10-x64.runtime.native.System.Security.Cryptography.OpenSsl 作成者: Microsoft Internal implementation package not meant for direct consumption. Please do not reference directly. When using NuGet 3.x this package requires at least version 3.4.	4.3.2
	runtime.rhel.7-x64.runtime.native.System.Security.Cryptography.OpenSsl 作成者: Microsoft Internal implementation package not meant for direct consumption. Please do not reference directly. When using NuGet 3.x this package requires at least version 3.4.	4.3.2
	runtime.ubuntu.14.04-x64.runtime.native.System.Security.Cryptography.OpenSsl 作成者: Microsoft Internal implementation package not meant for direct consumption. Please do not reference directly. When using NuGet 3.x this package requires at least version 3.4.	4.3.2
	runtime.ubuntu.16.04-x64.runtime.native.System.Security.Cryptography.OpenSsl 作成者: Microsoft Internal implementation package not meant for direct consumption. Please do not reference directly. When using NuGet 3.x this package requires at least version 3.4.	4.3.2
	runtime.ubuntu.16.10-x64.runtime.native.System.Security.Cryptography.OpenSsl 作成者: Microsoft Internal implementation package not meant for direct consumption. Please do not reference directly. When using NuGet 3.x this package requires at least version 3.4.	4.3.2










NuGet4

	SQLitePCLRaw.core 作成者: Eric Sink SQLitePCLRaw is a Portable Class Library (PCL) for low-level (raw) access to SQLite. This package does not provide an API which is friendly to app developers. Rather, it provides an API which handles platform and configuration issues, upon which a friendlier API can be built. In order to use this pack...	2.1.11 ↓
	SQLitePCLRaw.lib.e_sqlite3 作成者: Eric Sink SQLitePCLRaw is a Portable Class Library (PCL) for low-level (raw) access to SQLite	2.1.11
	SQLitePCLRaw.provider.e_sqlite3 作成者: Eric Sink SQLitePCLRaw is a Portable Class Library (PCL) for low-level (raw) access to SQLite. Packages named 'SQLitePCLRaw.provider.*' (like this one) are 'plugins' that allow SQLitePCLRaw.core to access the native SQLite library. This provider does DllImport of 'e_sqlite3', the SQLite builds provided with SQLitePCLRaw.	2.1.11
	System.Collections 作成者: Microsoft Provides classes that define generic collections, which allow developers to create strongly typed collections that provide better type safety and performance than non-generic strongly typed collections.	4.3.0
	System.Collections.Concurrent 作成者: Microsoft Provides several thread-safe collection classes that should be used in place of the corresponding types in the System.Collections.NonGeneric and System.Collections packages whenever multiple threads are accessing the collection concurrently.	4.3.0
	System.Diagnostics.Debug 作成者: Microsoft Provides classes and attributes that allows basic interaction with a debugger.	4.3.0
	System.Diagnostics.DiagnosticSource 作成者: Microsoft Provides Classes that allow you to decouple code logging rich (unserializable) diagnostics/telemetry (e.g. framework) from code that consumes it (e.g. tools)	4.3.0
	System.Diagnostics.Tracing 作成者: Microsoft Provides class that enable you to create high performance tracing events to be captured by event tracing for Windows (ETW).	4.3.0
	System.Globalization 作成者: Microsoft Provides classes that define culture-related information, including language, country/region, calendars in use, format patterns for dates, currency, and numbers, and sort order for strings.	4.3.0










NuGet5

	System.Globalization.Calendars 作成者: Microsoft Provides classes for performing date calculations using specific calendars, including the Gregorian, Julian, Hijri and Korean calendars.	4.3.0
	System.Globalization.Extensions 作成者: Microsoft Provides classes for performing Unicode string normalization, culture-specific string comparisons and support the use of non-ASCII characters for Internet domain names.	4.3.0
	System.IO 作成者: Microsoft Provides base input and output (I/O) types, including System.IO.Stream, System.IO.StreamReader and System.IO.StreamWriter, that allow reading and writing to data streams	4.3.0
	System.IO.FileSystem 作成者: Microsoft Provides types that allow reading and writing to files and types that provide basic file and directory support.	4.3.0
	System.IO.FileSystem.Primitives 作成者: Microsoft Provides common enumerations and exceptions for path-based I/O libraries.	4.3.0
	System.Linq 作成者: Microsoft Provides classes and interfaces that supports queries that use Language-Integrated Query (LINQ).	4.3.0
	System.Memory 作成者: Microsoft Provides types for efficient representation and pooling of managed, stack, and native memory segments and sequences of such segments, along with primitives to parse and format UTF-8 encoded text stored in those memory segments.	4.5.3
	System.Net.Http 作成者: Microsoft Provides a programming interface for modern HTTP applications, including HTTP client components that allow applications to consume web services over HTTP and HTTP components that can be used by both clients and servers for parsing HTTP headers.	4.3.4
	System.Net.Primitives 作成者: Microsoft Provides common types for network-based libraries, including System.Net.IPAddress, System.Net.IPEndPoint, and System.Net.CookieContainer.	4.3.0

NuGet6

	System.Private.Uri 作成者: Microsoft Internal implementation package not meant for direct consumption. Please do not reference directly. Provides implementation of System.Uri. When using NuGet 3.x this package requires at least version 3.4.	4.3.2
	System.Reactive 作成者: .NET Foundation and Contributors Reactive Extensions (Rx) for .NET	6.1.0
	System.Reflection 作成者: Microsoft Provides types that retrieve information about assemblies, modules, members, parameters, and other entities in managed code by examining their metadata. These types also can be used to manipulate instances of loaded types, for example to hook up events or to invoke methods.	4.3.0
	System.Reflection.Primitives 作成者: Microsoft Provides common enumerations for reflection-based libraries.	4.3.0
	System.Resources.ResourceManager 作成者: Microsoft Provides classes and attributes that allow developers to create, store, and manage various culture-specific resources used in an application.	4.3.0
	System.Runtime 作成者: Microsoft Provides the fundamental primitives, classes and base classes that define commonly-used value and reference data types, events and event handlers, interfaces, attributes, and exceptions. This packages represents the core package, and provides the minimal set of types required to build a managed applic...	4.3.1
	System.Runtime.Extensions 作成者: Microsoft Provides commonly-used classes for performing mathematical functions, conversions, string comparisons and querying environment information.	4.3.0
	System.Runtime.Handles 作成者: Microsoft Provides base classes, including System.Runtime.InteropServices.CriticalHandle and System.Runtime.InteropServices.SafeHandle, for types that represent operating system handles.	4.3.0
	System.Runtime.InteropServices 作成者: Microsoft Provides types that support COM interop and platform invoke services.	4.3.0

NuGet7

	System.Runtime.Numerics 作成者: Microsoft Provides the numeric types <code>System.Numerics.BigInteger</code> and <code>System.Numerics.Complex</code> , which complement the numeric primitives, such as <code>System.Byte</code> , <code>System.Double</code> and <code>System.Int32</code> .	4.3.0
	System.Security.Cryptography.Algorithms 作成者: Microsoft Provides base types for cryptographic algorithms, including hashing, encryption, and signing operations.	4.3.0
	System.Security.Cryptography.Cng 作成者: Microsoft Provides cryptographic algorithm implementations and key management with Windows Cryptographic Next Generation API (CNG).	4.3.0
	System.Security.Cryptography.Csp 作成者: Microsoft Provides cryptographic algorithm implementations and key management with Windows Cryptographic API (CryptoAPI).	4.3.0
	System.Security.Cryptography.Encoding 作成者: Microsoft Provides types for representing Abstract Syntax Notation One (ASN.1)-encoded data.	4.3.0
	System.Security.Cryptography.OpenSsl 作成者: Microsoft Provides cryptographic algorithm implementations and key management for non-Windows systems with OpenSSL.	4.3.0
	System.Security.Cryptography.Primitives 作成者: Microsoft Provides common types for the cryptographic libraries.	4.3.0
	System.Security.Cryptography.X509Certificates 作成者: Microsoft Provides types for reading, exporting and verifying Authenticode X.509 v3 certificates. These certificates are signed with a private key that uniquely and positively identifies the holder of the certificate.	4.3.0
	System.Text.Encoding 作成者: Microsoft Provides base abstract encoding classes for converting blocks of characters to and from blocks of bytes.	4.3.0

NuGet8

.NET

System.Text.RegularExpressions 作成者: Microsoft

Provides the System.Text.RegularExpressions.Regex class, an implementation of a regular expression engine.

4.3.1

.NET

System.Threading 作成者: Microsoft

Provides the fundamental synchronization primitives, including System.Threading.Monitor and System.Threading.Mutex, that are required when writing asynchronous code.

4.3.0

.NET

System.Threading.Tasks 作成者: Microsoft

Provides types that simplify the work of writing concurrent and asynchronous code.

4.3.0

.NET

System.Threading.Tasks.Extensions 作成者: Microsoft

Provides additional types that simplify the work of writing concurrent and asynchronous code.

4.5.4

使用したアイコンのリンク先

<http://flat-icon-design.com/?p=158>

その他の利用したもの

(1)FFMpeg

(2)FFProbe