

JoyControllerの説明書

ジョイパッドのコントロールソフトです。

開発の詳細

- 2025年12月06日

JoyController Ver.1.0.0 誕生

- 開発会社 Flashsoft

<https://www7b.biglobe.ne.jp/~usakodx/goodsindex2.html>

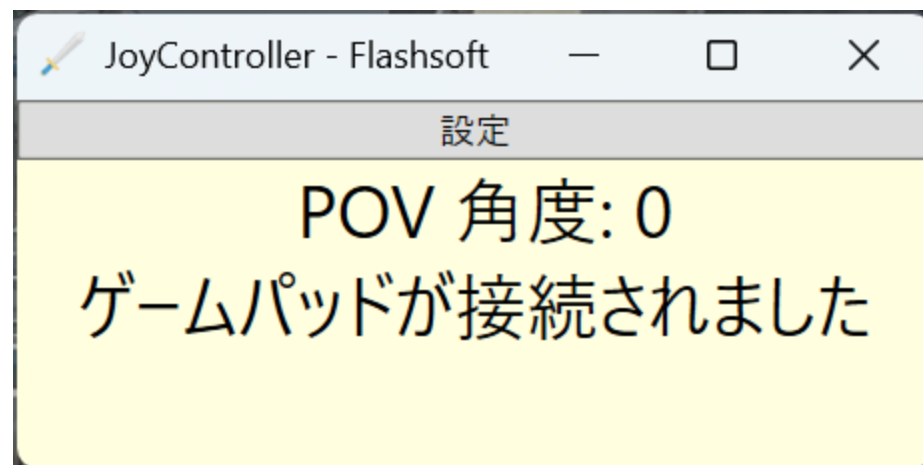
- 開発者 UsakoDX

<https://ameblo.jp/tashiro189/>

使い方

- (1) インストール
- (2) 起動
- (3) 「設定」をクリックして、
すべてのボタンを、
キーに関連付けて、
「データを保存」をクリックして、クローズする。
- (4) 楽しんでください(*^▽^*)

メイン画面



設定画面

EditWindow

Button1	Z	↓	{Down}	POV ↓	{Down}
Button2	X	↙	{Left} {Down}	POV ↙	{Left} {Down}
Button3	C	←	{Left}	POV ←	{Left}
Button4	V	↖	{Left} {Up}	POV ↖	{Left} {Up}
Button5	1	↑	{Up}	POV ↑	{Up}
Button6	2	↗	{Right} {Up}	POV ↗	{Right} {Up}
Button7	3	→	{Right}	POV →	{Right}
Button8	4	↘	{Right} {Down}	POV ↘	{Right} {Down}

データを保存








Flashsoft

NuGet0

⬆ 最上位のパッケージ (5)

	CommunityToolkit.Mvvm 作成者: Microsoft	8.4.0
✓	This package includes a .NET MVVM library with helpers such as: - ObservableObject: a base class for objects implementing the INotifyPropertyChanged interface.	
	Dapper 作成者: Sam Saffron, Marc Gravell, Nick Craver	2.1.66
✓	A high performance Micro-ORM supporting SQL Server, MySQL, Sqlite, SqlCE, Firebird etc. Major Sponsor: Dapper Plus from ZZZ Projects.	
	Microsoft.Data.Sqlite.Core 作成者: Microsoft	10.0.0
✓	Microsoft.Data.Sqlite is a lightweight ADO.NET provider for SQLite. This package does not include a copy of the native SQLite library.	
	SharpDX.DirectInput 作成者: Alexandre Mutel	4.2.0
✓	Assembly providing DirectX - DirectInput managed API.	
	SQLitePCLRaw.bundle_e_sqlite3 作成者: Eric Sink	3.0.2
✓	This 'batteries-included' bundle brings in SQLitePCLRaw.core and the necessary stuff for certain common use cases. Call SQLitePCL.Batteries.Init().	

NuGet1

↑ 推移的なパッケージ (7)		
	Microsoft.NETCore.Platforms 作成者: Microsoft Provides runtime information required to resolve target framework, platform, and runtime specific implementations of .NETCore packages.	1.1.0
	NETStandard.Library 作成者: Microsoft A set of standard .NET APIs that are prescribed to be used and supported together. This includes all of the APIs in the NETStandard.Platform package plus additional libraries that are core to .NET but built on top of NETStandard.P...	1.6.1
	SharpDX 作成者: Alexandre Mutel Core assembly for all SharpDX assemblies.	4.2.0
	SourceGear.sqlite3 作成者: Eric Sink This package contains builds of the native SQLite code for various platforms. These builds have "e_sqlite3" as the base name. The first three numbers in the version number of this packa...	3.50.4.2
	SQLitePCLRaw.config.e_sqlite3 作成者: Eric Sink This package sets the configuration for using e_sqlite3 but does not bring in that native library itself. It's like bundle_e_sqlite3, except it's hollow.	3.0.2
	SQLitePCLRaw.core 作成者: Eric Sink SQLitePCLRaw is a Portable Class Library (PCL) for low-level (raw) access to SQLite. This package does not provide an API which is friendly to app developers. Rather, it provides an API which handles platform and configuration iss...	3.0.2
	SQLitePCLRaw.provider.e_sqlite3 作成者: Eric Sink SQLitePCLRaw is a Portable Class Library (PCL) for low-level (raw) access to SQLite. Packages named 'SQLitePCLRaw.provider.*' (like this one) are 'plugins' that allow SQLitePCLRaw.core to access the native SQLite libra...	3.0.2

使用したアイコン

- <https://free-icons.net/life111/>